

**2011 Long Range Tactical Rifle Match Course of Fire #1
HARD CORE COMPETITORS COF**

No rear bags or artificial rear support shall be used from 200 to 600 yards. Slings and shooting gloves are OK. - Rear support is permitted only at 800, 900, 1000 yards, and on the Barricades. Except for the CBS, all scoring is actual ring value, including head shots.

During prep time magazines may be loaded but chambers must remain empty. When there are multiple strings of fire at each distance the prep time between strings of fire commences when the targets go down to be cleaned. When all targets are brought back to half mast competitors should be prepared to chamber and fire. Once targets are at half mast they can go up at any time.

The command to begin the prep time will be given once ALL competitors have returned to their firing points after the COF has been read at each firing line.

Stage 1 – Cold Bore Shot

Round: Count: 1 Maximum

Range: 200 yards

Point Value: 40pts for a hit and -20 points for a Hostage hit

Time Limit: 50 seconds prep, 30 seconds firing time.

COF Description:

Shooters will have 1 minute to ready their rifles to fire their Cold Bore Shot. Once targets appear shooters will have 30 seconds to fire 1 round maximum at the red zone of the CBS target. A hit on the hostage is any shot that touches, or is inside the black head line of the hostage

Stage 2 – 200 yard Transition - Unsupported

Round Count: 6

Point Value: 60

Time Limit: Shooters will prep while targets are being cleaned from the previous stage, 90 seconds firing time

COF Description

When the targets appear shooters will have 90 seconds to fire 2 rounds from the standing off hand position, transition to the kneeling position and fire 2 rounds, transition to the prone position and fire 2 rounds – all at COM of the PC-27 target. Bolts must remain open during transition between positions. **NO bipods are to be used in the prone position. Only elbows and torso can contact the ground in the prone position.**

Stage 3 – 300 yard Sitting - Unsupported

Round Count: 3

Range: 300 yards

Point Value: 30pts possible

Time Limit: 50 seconds prep, 45 second firing time.

COF Description:

Shooters will have 50 seconds to ready their rifles to fire the course of fire. Competitors will be positioned on the 300 yard firing line. When the targets appear shooters will have 1 minute to fire 3 rounds to COM of the PC-27 target. NO artificial front support is allowed. (NO shooting sticks, bipods, tripods, packs, no packs on lap, etc) Use of sling is OK.

Stage 4 – 300 yard Sitting - Timed Exposure - Unsupported

Round: Count: 3

Range: 300 yards

Point Value: 30pts possible

Time Limit: Shooters will prep while targets are being cleaned from the previous stage, 3 live fire period.

COF Description:

The 3 minute live fire period will begin when all targets go down from the half mast position. During the live fire period each shooters target will come up 3 times at random intervals, for 6 seconds. Each time the target comes up the shooter will fire 1 shot. NO artificial front support is allowed. (NO shooting sticks, bipods, tripods, packs, no packs on lap, etc)

Stage 5 – 300 yard Prone on Back Slope - Unsupported

Round Count: 3

Range: 300yards

Point Value: 30pts possible

Time Limit: Shooters will prep while targets are being cleaned from the previous stage, 45 seconds firing time.

COF Description:

When the targets appear shooters will have 45 seconds to fire 3 rounds to COM of the PC-27 target. Competitors will be positioned on the back side of the 300 yard firing line slope. (No artificial support is allowed - NO bipods, tripods, packs, mounds of gravel, etc. Magazines may not touch the ground) Arms and elbows may be on the top of the firing line but competitor's waist must be below the top of the firing line. Use of sling is OK. **Only elbows and torso can contact the ground in the prone position.**

Stage 6 – 425 yard Barricade Head Shots - Weak Side or COF of the Day

Round Count: 4

Range: 425 yards

Point Value: 40pts possible

Time Limit: 50 seconds prep, 45 seconds firing time

COF Description:

Shooters will have 50 seconds to ready their rifles to fire the course of fire. When the targets appear shooters will have 45 seconds to fire 4 rounds to HEAD ZONE of the PC-27 target. Any kind of front or rear support is allowed when shooting from the barricades, EXCEPT tripods.

Stage 7 – 500 yard Head Shots Prone

Round Count: 3

Range: 500yards

Point Value: 30pts possible

Time Limit: 50 seconds prep, 45 second firing time.

COF Description:

Shooters will have 50 seconds to ready their rifles to fire the course of fire. When the targets appear the shooters will have 45 seconds to engage the head portion of the PC-27 target only. Hits will be scored actual point value of head zone scoring rings.

Stage 8 – 600 yard COM Shots Prone

Round Count: 3

Range: 600yards

Point Value: 30pts possible

Time Limit: 50 seconds prep, 45 seconds firing time.

COF Description:

Shooters will have 50 seconds to ready their rifles to fire the course of fire. When the targets appear the shooters will have 45 seconds to engage the X ring of the PC-27 target.

Stage 9 – 800 yard Prone – Rear Support OK

Round Count: 6 (2 strings of 3)

Range: 800yards

Point Value: 60pts possible

Time Limit: 50 seconds prep, 45 seconds firing time per string of fire.

COF Description:

1st string of fire: Shooters will have 50 seconds to ready their rifles to fire the course of fire. When the targets appear shooters will have 15 seconds to fire 1 round to the X ring of their PC-27 target. After 15 seconds ALL the targets will be pulled and marked. Targets will come back up with a spotter, for 30 seconds, so the competitor can make needed corrections and fire the remaining 2 shots.

Remaining strings of fire: When the targets appear shooters will have 45 seconds to fire 3 CONSECUTIVE rounds to the X ring of the PC-27 target.

Stage 10 – 900 yard Prone – Rear Support OK

Round Count: 6 (2 strings of 3 rounds)

Range: 900yards

Point Value: 60pts possible

Time Limit: 50 seconds prep, 45 seconds firing time per string of fire.

COF Description:

1st string of fire: Shooters will have 50 seconds to ready their rifles to fire the course of fire. When the targets appear shooters will have 15 seconds to fire 1 round to the X ring of their PC-27 target. After 15 seconds ALL the targets will be pulled and marked. Targets will come back up with a spotter, for 30 seconds, so the competitor can make needed corrections and fire the remaining 2 shots.

Remaining strings of fire: When the targets appear shooters will have 45 seconds to fire 3 CONSECUTIVE rounds to the X ring of the PC-27 target.

Stage 11 – 1000 yard Prone – Rear Support OK

Round Count: 12 (4 strings of 3 rounds)

Range: 1000yards

Point Value: 120pts possible

Time Limit: 50 seconds prep, 45 seconds firing time per string of fire.

COF Description:

1st string of fire: Shooters will have 50 seconds to ready their rifles to fire the course of fire. When the targets appear shooters will have 15 seconds to fire 1 round to the X ring of their PC-27 target. After 15 seconds ALL the targets will be pulled and marked. Targets will come back up with a spotter, for 30 seconds, so the competitor can make needed corrections and fire the remaining 2 shots.

Remaining strings of fire: When the targets appear shooters will have 45 seconds to fire 3 CONSECUTIVE rounds to the X ring of the PC-27 target.

Total rounds fired: 50 Total possible score: 530 points Ties are broken by X count.

Stage 6 - 800 yards

Round Count: 9 (3 strings of 3)

Range: 800yards

Point Value: 90pts possible

Time Limit: 50 second prep for the first string of fire, 45 seconds firing time pre string of fire.

COF Description:

1st string of fire: Shooters will have 50 seconds to ready their rifles to fire the course of fire. Once targets appear shooters will have 15 seconds to fire 1 round to the X ring of their PC-27 target. After 15 seconds ALL the targets will be pulled and marked. Targets will come back up with a spotter, for 30 seconds, so the competitor can make needed corrections and fire the remaining 2 shots.

Remaining strings of fire: Once targets appear shooters will have 45 seconds to fire 3 CONSECUTIVE rounds to the X ring of the PC-27 target.

Stage 7 - 900 yards

Round Count: 12 (4 strings of 3)

Range: 900yards

Point Value: 120pts possible

Time Limit: 50 seconds prep for the first string of fire, 45 seconds firing time per string of fire.

COF Description:

1st string of fire: Shooters will have 50 seconds to ready their rifles to fire the course of fire. Once targets appear shooters will have 15 seconds to fire 1 round to the X ring of their PC-27 target. After 15 seconds ALL the targets will be pulled and marked. Targets will come back up with a spotter, for 30 seconds, so the competitor can make needed corrections and fire the remaining 2 shots.

Remaining strings of fire: Once targets appear shooters will have 45 seconds to fire 3 CONSECUTIVE rounds to the X ring of the PC-27 target.

Stage 8 - 1000 yards

Round Count: 12 (4 strings of 3)

Range: 1000 yards

Point Value: 120pts possible

Time Limit: 50 seconds prep for the first string of fire, 45 seconds firing time per string of fire.

COF Description:

1st string of fire: Shooters will have 50 seconds to ready their rifles to fire the course of fire. Once targets appear shooters will have 15 seconds to fire 1 round to the X ring of their PC-27 target. After 15 seconds ALL the targets will be pulled and marked. Targets will come back up with a spotter, for 30 seconds, so the competitor can make needed corrections and fire the remaining 2 shots.

Remaining strings of fire: Once targets appear shooters will have 45 seconds to fire 3 CONSECUTIVE rounds to the X ring of the PC-27 target.

Stage 9 – 200 yards – Hostage Target

Round Count: 3

Range: 200 yards

Point Value: 30pts possible

Time Limit: 50 second prep, 45 seconds firing time

COF Description:

Competitors will walk back to the 200 yard line. Shooters will have 50 seconds to ready their rifles. Magazines may be loaded but chambers must be empty. Once targets appear shooters will have 45 seconds to engage the Hostage Target with 3 rounds to the red scoring area. The shooter will be given 10 points for every shot in the red scoring area except if the Hostage is hit. If the Hostage is hit, the shooter will be given a -20 points for the stage and no points will be given for any shots in the red scoring area. The shooter may choose to stop shooting, or not to shoot at any time.

Total rounds fired: 50

Total possible score: 530

Ties are broken by X count.

2011 Long Range Tactical Rifle Match Course of Fire #3
NO SHOOTER LEFT BEHIND COF
ALL PRONE (ex Barricades) – SUPPORTED – REAR BAG SUPPORT OK

During prep time magazines may be loaded but chambers must remain empty.

When there are multiple strings of fire at each distance the prep time between strings of fire commences when the targets go down to be cleaned. When all targets are brought back to half mast competitors should be prepared to chamber and fire. Once all targets are at half mast they can go up at any time.

The command to begin the prep time will be given once ALL competitors have returned to their firing points after the COF has been read at each firing line.

Stage 1 – 200 yards Cold Bore Shot

Round: Count: 1 Maximum

Point Value: 40

Time Limit: 50 second prep and 30 second firing time.

COF Description

Shooters will have 50 seconds to ready their rifles to fire their Cold Bore Shot. The target is the orange 2” dot placed in the 10 ring of the head of the PC-27 target. Once targets appear shooters will have 30 seconds to fire 1 round maximum at the orange CBS target dot. A hit is a shot that breaks any part of the orange dot.

Stage 2 - 200 yards

Round Count: 3

Point Value: 30pts possible

Time Limit: 45 second firing time.

COF Description

Shooters will ready their rifles to fire the course of fire while the targets are being cleaned from the previous stage. When targets appear shooters will have 45 seconds to fire 3 rounds to COM of the PC-27 target.

Stage 3 – 300 yards

Round Count: 4

Point Value: 40pts possible

Time Limit: 50 second prep, 45 second firing time.

COF Description

Shooters will have 50 seconds to ready their rifles for the course of fire. Once targets appear shooters will have 45 seconds to fire 4 rounds to COM of the PC-27 target.

Stage 4 425 yards Barricades

Round Count: 3

Point Value: 30

Time Limit: 50 second, 45 second firing time.

COF Description

Shooters will have 50 seconds to ready their rifles to fire the course of fire. Once targets appear shooters will have 45 seconds to 3 rounds to COM of the PC-27 target.

Stage 4 - 500 yards

Round Count: 6 (2 strings of 3 shots)

Point Value: 60pts possible

Time Limit: 50 seconds prep for first string of fire, 45 seconds firing time per string of fire.

COF Description

Shooters will have 50 seconds to ready their rifles to fire the course of fire. Once targets appear shooters will have 45 seconds to fire 3 rounds to COM of the PC-27 target. Targets will be marked with spotters and sent back up so that shooters can see their hits.

Targets will then be cleaned and scored by the pit crew and made to show half mast. During this time shooters will prep to fire 3 more rounds as soon as the targets appear, for a total of 2 strings and 6 rounds fired.

Stage 5 – 600 yards

Round Count: 6 (2 strings of 3 shots)

Point Value: 60pts possible

Time Limit: 50 seconds prep for first string of fire, 45 seconds of firing time per string of fire.

Shooters will have 50 seconds to ready their rifles to fire the course of fire. Once targets appear shooters will have 45 seconds to fire 3 rounds to COM of the PC-27 target. Targets will be marked with spotters and sent back up so that shooters can see their hits.

Targets will then be cleaned and scored by the pit crew and made to show half mast. During this time shooters will prep to fire 3 more rounds as soon as the targets appear, for a total of 2 strings and 6 rounds fired

Stage 6 - 800 yards

Round Count: 9 (3 strings of 3 shots)

Point Value: 90pts possible

Time Limit: 50 seconds prep for first string of fire, 45 seconds firing time per string of fire.

COF Description

1st string of fire: Shooters will have 50 seconds to ready their rifles to fire the course of fire. Once targets appear shooters will have 15 seconds to fire 1 round to the X ring of their PC-27 target. After 15 seconds ALL the targets will be pulled and marked. Targets will come back up with a spotter, for 30 seconds, so the competitor can make needed corrections for the remaining 2 shots.

Targets will then be cleaned and scored by the pit crew and made to show half mast. During this time shooters will prep to fire 3 more rounds as soon as the targets appear.

Remaining strings of fire: Once targets appear shooters will have 45 seconds to fire 3 CONSECUTIVE rounds to the X ring of the PC-27 target with NO spotter shot. For a total of 3 strings and 9 rounds fired.

Stage 7 - 900 yards

Round Count: 9 (3 strings of 3 shots)

Point Value: 90pts possible

Time Limit: 50 second prep for first string of fire, 45 seconds firing time per string of fire.

COF Description

1st string of fire: Shooters will have 50 seconds to ready their rifles to fire the course of fire. Once targets appear shooters will have 15 seconds to fire 1 round to the X ring of their PC-27 target. After 15 seconds ALL the targets will be pulled and marked. Targets will come back up with a spotter, for 30 seconds, so the competitor can make needed corrections for the remaining 2 shots.

Targets will then be cleaned and scored by the pit crew and made to show half mast. During this time shooters will prep to fire 3 more rounds as soon as the targets appear.

Remaining strings of fire: Once targets appear shooters will have 45 seconds to fire 3 CONSECUTIVE rounds to the X ring of the PC-27 target with NO spotter shot. For a total of 3 strings and 9 rounds fired.

Stage 8 - 1000 yards

Round Count: 9 (3 strings of 3 shots)

Point Value: 90pts possible

Time Limit: 50 seconds prep for first string of fire, 45 seconds firing time per string of fire.

COF Description

1st string of fire: Shooters will have 50 seconds to ready their rifles to fire the course of fire. Once targets appear shooters will have 15 seconds to fire 1 round to the X ring of their PC-27 target. After 15 seconds ALL the targets will be pulled and marked. Targets will come back up with a spotter, for 30 seconds, so the competitor can make needed corrections for the remaining 2 shots.

Targets will then be cleaned and scored by the pit crew and made to show half mast. During this time shooters will prep to fire 3 more rounds as soon as the targets appear.

Remaining strings of fire: Once targets appear shooters will have 45 seconds to fire 3 CONSECUTIVE rounds to the X ring of the PC-27 target with NO spotter shot. For a total of 4 strings and 12 rounds fired.

Total rounds fired: 50
Total possible score: 530
Ties are broken by X count.